

Year 7 Homework Schedule Summer 2018

ENGLISH

DATE	TOPIC	HOMEWORK
w/c 16th April 2018	Much Ado About Nothing	Using your notes gathered about Elizabethan England, create a leaflet for a new Year 7 student explaining all that you know.
w/c 23th April 2018	Much Ado About Nothing	Research one of Shakespeare's other plays and make a storyboard depicting the plots and key scenes.
w/c 30th April 2018	Much Ado About Nothing	Make 5 Pictionary flashcards of quotes that you have learnt so far in preparation for a 'quote off'.
w/c 7th May 2018	Much Ado About Nothing	Design and create a mask to wear to the ball which most reflects your character's personality. Think about which character you would like to be. Who interests you most in the play so far?
w/c 14th May 2018	Much Ado About Nothing	Create a 'Take a Break' style magazine about moments within the play. Consider the use of honour, pride and how they were very important within society at the time.
w/c 21st May 2018	Much Ado About Nothing	Research sixteenth century Italy. You should include the art, literature, and information about Messina, where the play is set.
w/c 28th May 2018	Much Ado About Nothing	Create a set of tweets that retell each stage of the play so far in 140 characters or less. Try to include at least 12 tweets. Use your ICT skills to make each tweet look realistic.
w/c 11th June 2018	Much Ado About Nothing	Write an essay comparing any two characters in the play.
w/c 18th June 2018	Much Ado About Nothing	Re-write the wedding scene so that Hero can argue her case that her 'honour' is intact.
w/c 25th June 2018	Much Ado About Nothing	Imagine you are an Elizabethan male or female. Create a speech explaining your views on honour and shame.
w/c 2nd July 2018	Much Ado About Nothing	Create a timeline of the play that shows at least three key moments where pride or honour is portrayed. Include quotations
w/c 9th July 2018	Much Ado About Nothing	Make a mind splash of key scenes, characters and quotations.

PLEASE NOTE: Topics listed for each term may be subject to change